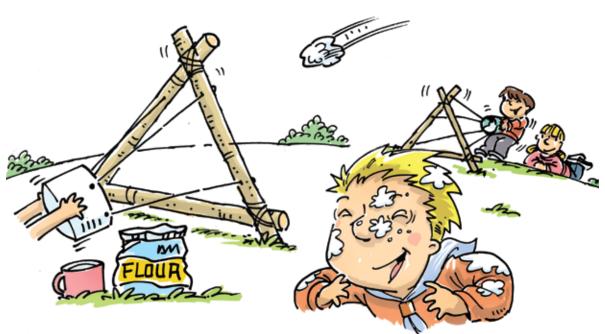


The idea of this adventure is building something and using it to have fun. The ultimate adventure is the battle - but it requires preparation, testing and skill. The Beaver Scouts need to build and rebuild to get the right catapult that works and fires a good distance. The ammo has to be made, rules established. Shield and counter measurers organized.

The 'tribe' needs to have the skills and expertise to protect itself! In peaceful times, mock battle hone the skills of the warriors and provide an opportunity to show skill and expertise and have fun.



Catapult

### Ideas on what to do

#### Plan

Organise a challenge for your Lodges to build catapults to see which Lodge can fire the farthest.

### Do

Make a catapult out of bamboo poles and elastic bands. or light staves and sisal.

Check out the drawings in the Scouting Trail.

The catapult should be able to fire tennis balls or bean bags.

#### Review

Talk to the Lodges together to see how each got on, how did the catapults work which ones shot the ammo the furthest.

Did they use their memory bags?

# **Comments**

Beavers should also learn how to fold paper into containers to be used to make flour bombs.

## Resources

Bamboos or light staves for catapult structure Masking tape or elastic bands to join them together. Sisal if you are using staves.

A firing holder - yoghart pot or plastic cup. Flour bombs, tennis balls or Paper balls as ammo.

